



conquer every
emotion within.



2-4



5+



30-60
MINS

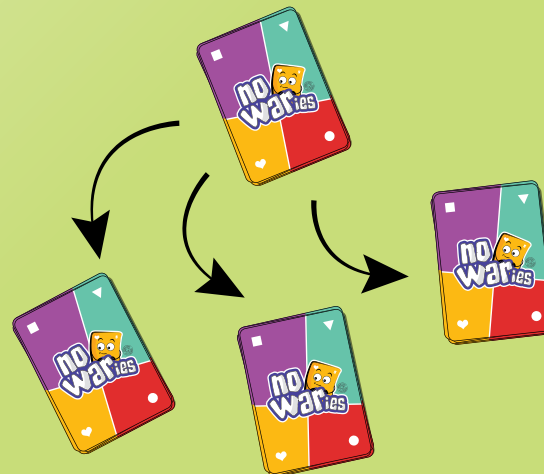
Gameplay Instructions

Object of the Game:

To win the most cards while using emotions vocabulary words in a variety of sentences.

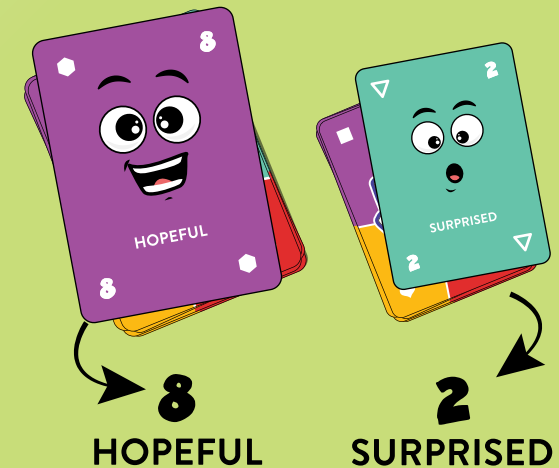
Setup:

- Shuffle the deck
- Divide the cards evenly among all players
- Players should keep their respective decks face down.



Playing the Game:

On the signal, each player should flip over the top card of their respective decks.



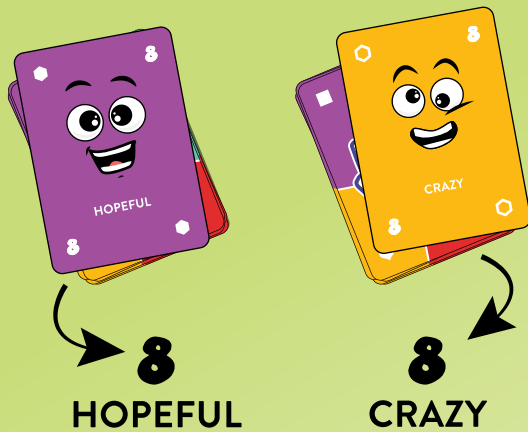
The player with the high card will win all the flipped cards if they can use the emotion vocabulary word on their card in a sentence.

I am HOPEFUL...
that I win this game.



✗ If the player fails to use the word (or use it properly), another player can steal the flipped cards by using the emotion vocabulary word on the high card in a sentence.

After winning a set of cards, the player should place them face up in their win pile (these cards will not enter play again).



If two or more players simultaneously flip cards of the same value, they will battle to determine who gets the flipped cards

How to battle:

Each battling player shall take 3 cards from the top of their deck, and place them face down next to the original flipped card.



On the signal, each battling player will flip the top card of their deck. The player with the high card wins all cards in currently in play, if the player can use the emotion word in a sentence.

Winning the Game:

After all cards have been used, each player should count how many cards he/she has won. The player with the most cards wins the game.

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